

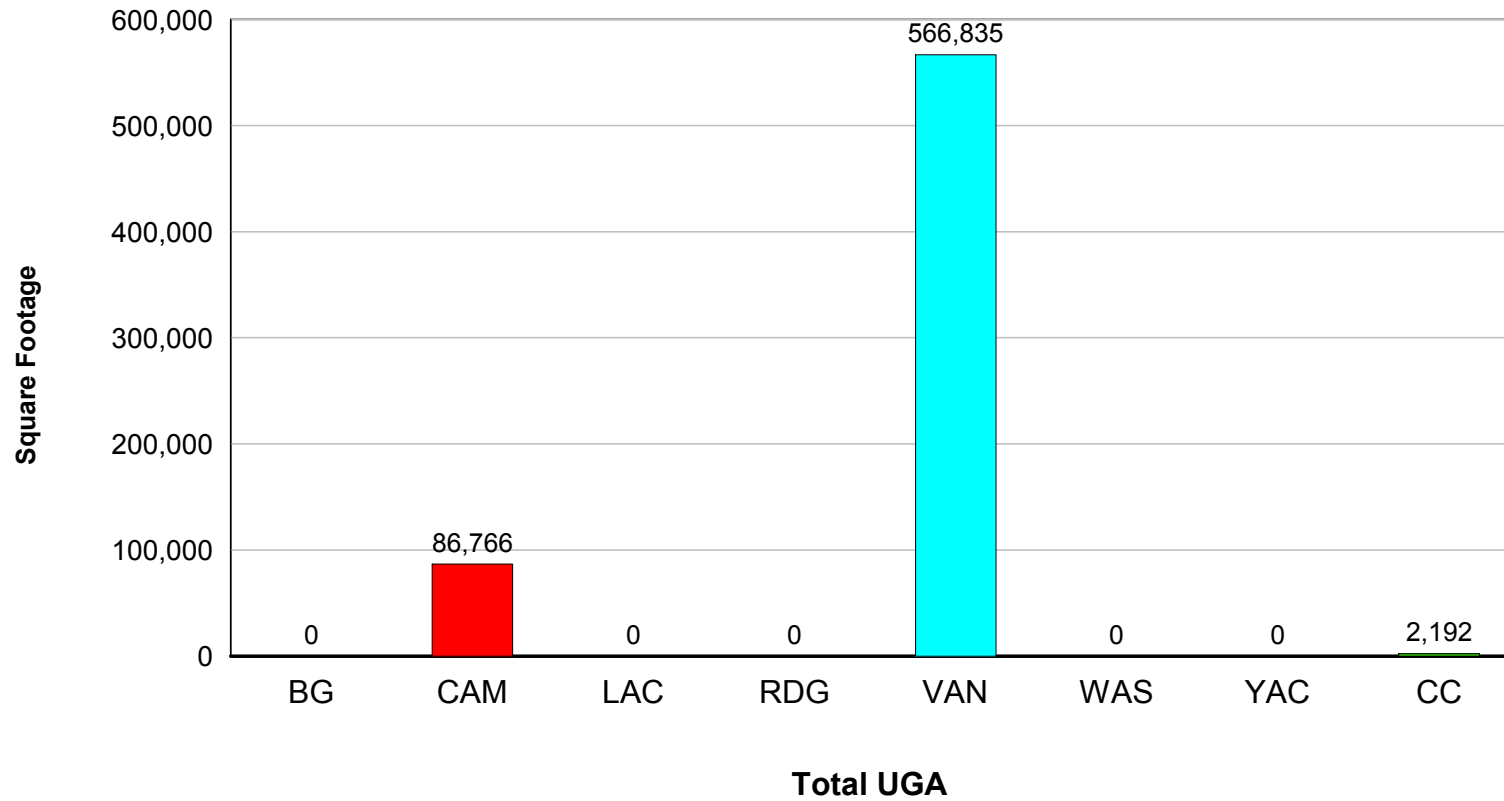
Non-Residential Summary

Reporting Period: 7/1/2011 - 9/30/2011

Jurisdiction	Retail		Office		Institutional		Industrial		Others		Total				
	No	SqFt	No	SqFt	No	SqFt	No	SqFt	No	SqFt	No	SqFt	Site ac.	CA ac.	FAR
Battle Ground	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Battle Ground UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Camas	0	0	0	0	0	0	0	0	3	86,766	3	86,766	14.99	0.00	0.13
Camas UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	3	86,766	3	86,766	14.99	0.00	0.13
La Center	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
La Center UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Ridgefield	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Ridgefield UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Vancouver	3	36,217	3	38,300	0	0	3	381,698	6	102,111	15	558,326	126.34	97.54	0.45
Vancouver UGA	0	0	0	0	1	760	0	0	2	7,749	3	8,509	5.49	2.09	0.06
Sub Total	3	36,217	3	38,300	1	760	3	381,698	8	109,860	18	566,835	131.83	99.64	0.40
Washougal	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Washougal UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Yacolt	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Yacolt UGA	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Sub Total	0	0	0	0	0	0	0	0	0	0	0	0	0.00	0.00	0.00
Clark County (Rural)	0	0	0	0	1	592	0	0	1	1,600	2	2,192	208.93	69.89	0.00
Sub Total (Cities)	3	36,217	3	38,300	0	0	3	381,698	9	188,877	18	645,092	141.33	97.54	0.34
Sub Total (UGAs)	0	0	0	0	1	760	0	0	2	7,749	3	8,509	5.49	2.09	0.06
Sub Total (Urban)	3	36,217	3	38,300	1	760	3	381,698	11	196,626	21	653,601	146.82	99.64	0.32
Grand Total (Urban & Rural)	3	36,217	3	38,300	2	1,352	3	381,698	12	198,226	23	655,793	355.75	169.52	0.08

Note: This data contains jurisdictional permit information that has a 1-3% error rate for the total number of fully completed permits received.

Non-Residential Square Footage by Jurisdiction



Non-Residential Square Footage by Type

